

SttttS2.7Guide

COLLABORATORS

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Chapter 1

SttttS2.7Guide

1.1 SttttS V2.7 guide.

SttttS V2.7
Manual for registered and demo version.

Program made for logging adverts into teletextstations.
No internal connections, just plug and run.

© Copyright 1995
Kjetil S Matheussen
(Beware, this guide is shit. Read the Norwegian one.:~)

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1.2 Chapter 1. Introduction

In Norway, we have two TV-stations, which have Teletext with the possibility to send in your own advertisements via Phone. SttttS emulates the phonesounds and sends it through a cable you buy very cheap from me. The cable can be connected between any amiga and most telephones.

SttttS is made especially to log adverts into teletextstations in a fast and simple way. The program is fast, easy to use and has lots of possibilities.

This is an Amos program, and that means that you can multitask just by pressing the left amiga + a.

SttttS means: Snyt Tv To's Tekst Tv Tjeneste Skikkelig. or:
Cheat Tv channels Teletext advertisement
service Real.

1.3 Chapter 2. Editor

I think you will understand it.

1.4 Chapter 3. Menues

Shouldn't be too hard to understand.

1.5 Chapter 4. Buttons at the right.

Not too hard to understand this one either.

1.6 Chapter 5. Direct mode.

Here, you can type your adverts directly via sounds.

1.7 Chapter 6. Transmit advert.

It's too much for me to interpret, so I will just explain the most important. I will now, explain some of the buttons at the bottom of the screen.

TV-channel: TV2: Sends the Teletextpage first, and then the advert.
TV3: Just sends the advert.

wasted: Not so important

Pauseconfig: No.2 is the only one which is working. When there are two similar sounds, an error often occurs. Therefore its smart to have an extra break between these sounds.

1.8 Chapter 7. Configuration file.

The file itself should be self-explaining, and can be edited in a text-editor.

If you can't make it work, please check the following:

1. Check line 131 and 132 in your locale-file. The name and position of your config-file should be written here.
2. Line 133 in locale: The "on" declaration, written in capital letters.
Line 134 in locale: The "off" declaration, written in capital letters.
3. The file must be at least 50 lines long. (very important)
4. The first variable at line 2, second at 5, third at 8 and so on.

1.9 Chapter 8. Soundkeymappediting.

This is perhaps the most important file. And it shouldn't be too hard to understand. It looks like this and should be in S: or in the current directory:

```
"
  0123456789*#
+-----
0|          0
1|ABCDEFGHIJ1
2|KLMNOPQRST2
3|UVXYZÅÆØ W3
4|.,?!"-&+: 4
5|          5
6|          6
7|          7
8|          8
9|          9
*|
#|

Space: 56

Delete: *9
"
```

The file must be at least 19 lines long.

1.10 Chapter 9. SttttS locale.

SttttS now supports Locale. Well, its not real locale, like in wb3.0. But clean ascII files you can edit in a text editor.

To do:

1. Load "SttttSLocale.english" into a text-editor.
2. Interpret to another language.
3. Save the file as "SttttSLocale.<language>". It must be present in the current, or in the S: directory.
4. Write in cli: SttttS2.7 <språk>.

If you translate into a new language, I would be very happy if you sent me the file. If you do, you will always be placed in the credit-list, in the future, and you will recieve the last version of SttttS registered version. And if you translate the configfile and the keymap file, you will recieve a cable too.

1.11 Chapter 10. How to register.

There are two versions of this program:

1. The registered version:

1. The Programs SttttS V2.7, SttttS V2.7 demo version, The games Kjetlis I og Kjetlis II, the databases Fastbase 1.2 preview og List 1.3.
2. 1 cable from your Amiga to your telephone.
3. Information about updates. Future diskupdates will just cost postage+disk. Look
chapter 11
.

This will just cost 100
NOK
for normal use and 300 NOK for
commercial use. Posting will cost you about 10 NOK.

2. The
demo version
. This one is PD, and can be distributed freely.

To register:

1. Write your name and address.
-

2. write if it is for private or commercial use.
3. Send 100+10 or 300+10 NOK.

Norwegian Post giro: 0826 0813839, Kjetil S Matheussen, 3864 Rauland.

1.12 Chapter 11 How to update the program.

Read the Norwegian manual, which is <<<MUCH>>> better.
If you are a foreigner, I will interpret everything important for you.
So, buy this program!

1.13 Chapter 12 Credits and Addresses.

```
+-----+
| Programming, grafix, sound, manuales, config, testing etc: |
| |
| Kjetil S Matheussen/KidneySuperMedister |
| n-3864 RAULAND |
| |
| TLF: +47 35 07 35 23 |
| |
+-----+
```

```
+-----+
| |
| A1200, manual corrector reading and ideas: Espen S. Matheussen. |
| |
+-----+
```

```
+-----+
| |
| Selling, advertising, distribution: |
| |
| Amiga PD Diskotek (StttttS is not PD) |
| v/Tom Evensen |
| Postboks 259 |
| 2151 ÅRNES |
| |
| TLF: +47 63 90 94 66 (private) |
| |
+-----+
```

```
+-----+
| |
| Updating and technical assistance: |
| Kjetil S Matheussen |
| n-3864 RAULAND |
| |
| TLF: +47 35 07 35 23 |
| |
+-----+
```


1.14 my name, address and telephonenumber:

Kjetil S Matheussen
n-3864 RAULAND

TLF: +47 35 07 35 23

1.15 Norwegian kroner

NOK is the Norwegian valuta.

1\$ is about 6 NOK.

1£ is about 10 NOK.

1.16 The demo version

The only difference between the registered version and the demo version, is that you can't transmit faster than 30 DTMF sounds per minut in the demo version.

(and that's very slow, I have managed to send with the speed 840 in the registered version)